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AND FRIENDS

JULY
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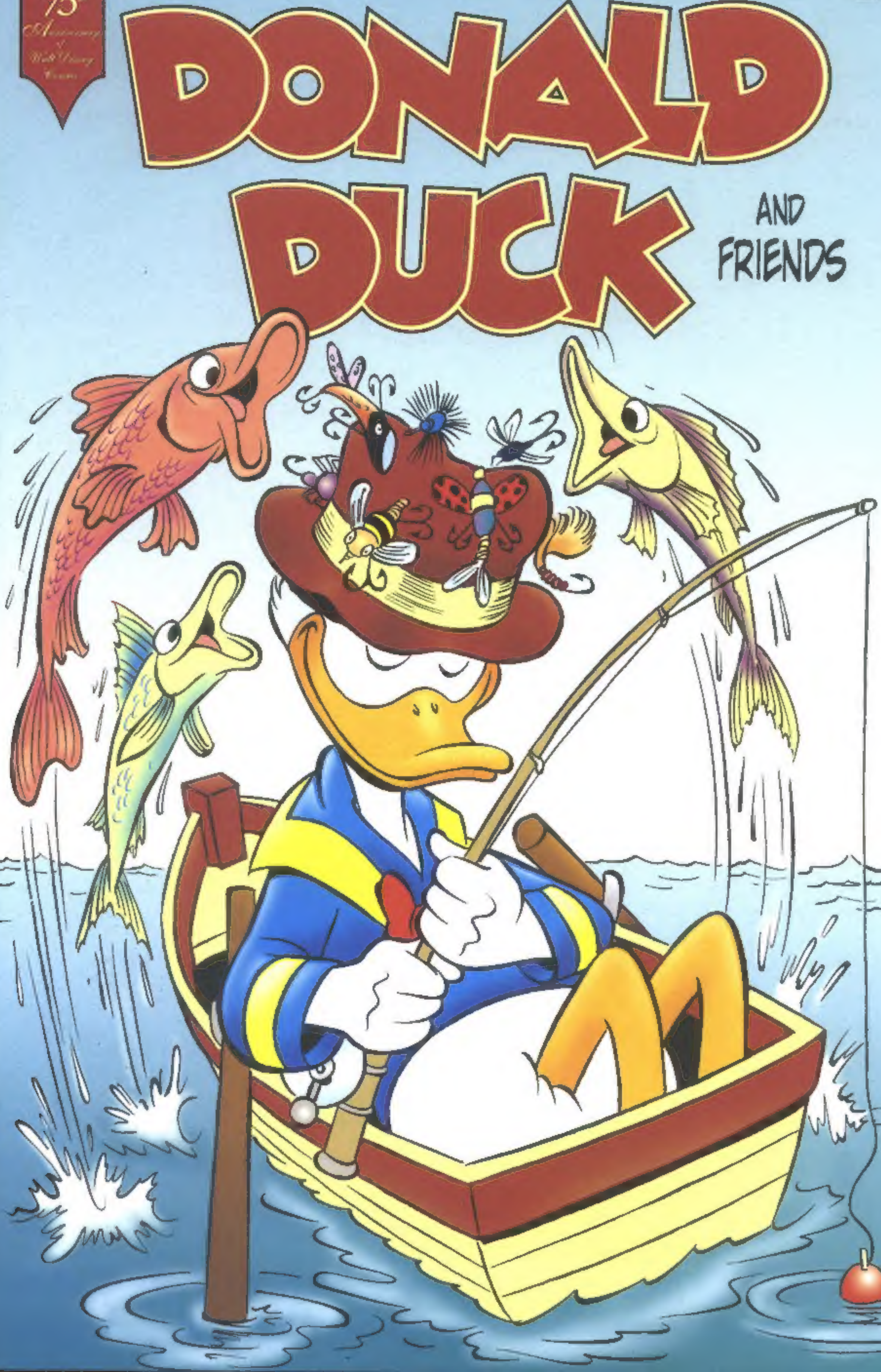

This month—"The Mad Chemist"! Another Carl Barks story that demonstrates not only the far-reaching vision that Barks had, but also how all-encompassing was his readership. Almost every dedicated Barks fan knows that his 1949 story, "The Sunken Yacht," in which Donald raises the titular ship by pumping it full of ping-pong balls, inspired a later real-life salvager to (successfully) attempt the same feat. But fewer may realize that the formula for Duckmite, in this issue's tale, was later to become the subject of a number of scientific papers and discussions. Chemists P.P. Gaspar and G.S. Hammond, writing on carbene chemistry in 1964, made reference to the first panel of the second page of "The Mad Chemist," noting that Donald's reference to CH_2 was years ahead of its time. Its existence had not yet been proved at the time Barks authored the tale. A letter from Joseph B. Lambert of the California Institute of Technology to the Disney studios explained that Gaspar's reference to Barks' work stemmed from the fact that he, like Lambert, held a long-standing esteem for the adventures of Donald Duck.

Writer-artist Don Rosa has long averred that many archaeologists with whom he has corresponded were set upon their careers due to reading the Duck adventures penned by Barks. It would appear that a number of research chemists can also thank the Old Duck Man for the passion they hold for their vocation. I wonder how many other branches of science hold practitioners who were similarly inspired by reading Duck adventures? And I wonder how many other comic book characters similarly inspired their readership? If anyone out there has any case histories to share with us, we'd love to hear them. See you next month.

—John Clark

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Donald Duck **THE MAD CHEMIST**
Story & Art: Carl Barks (*WDC* 44, May 1944)
Color: Susan Daigle-Leach

Mickey Mouse **A TALE OF TWO CRUSOES**
Story: Sarah Kinney
Art: Xavi
Color: Egmont & Marie Javins
Lettering: Willie Schubert

Donald Duck **AUTO BE A LAW**
Story: M. Sharland & J. Sutter
Art: Vicar
Dialogue: Tony Isabella
Color: Egmont & Pamela Rambo
Lettering: Jon Babcock

Front cover art by Daniel Branca, color by Sue Kolberg

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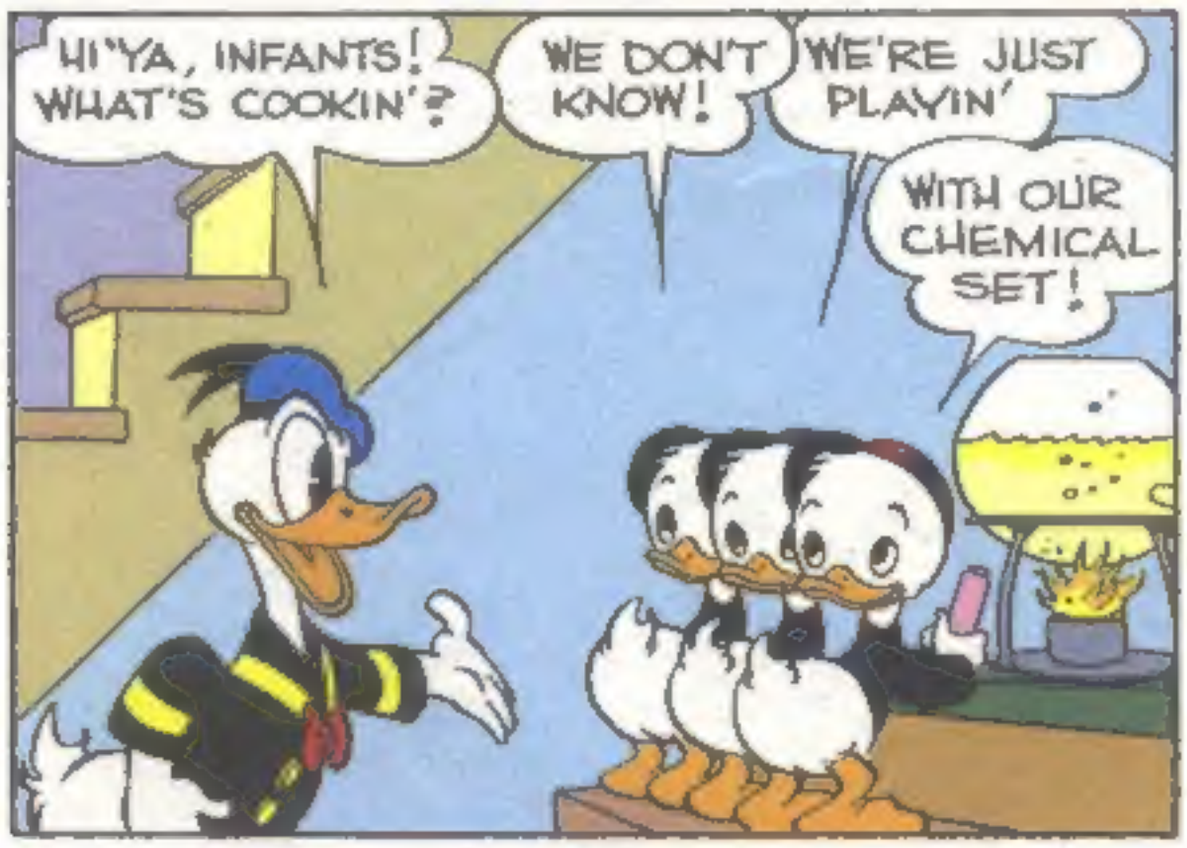
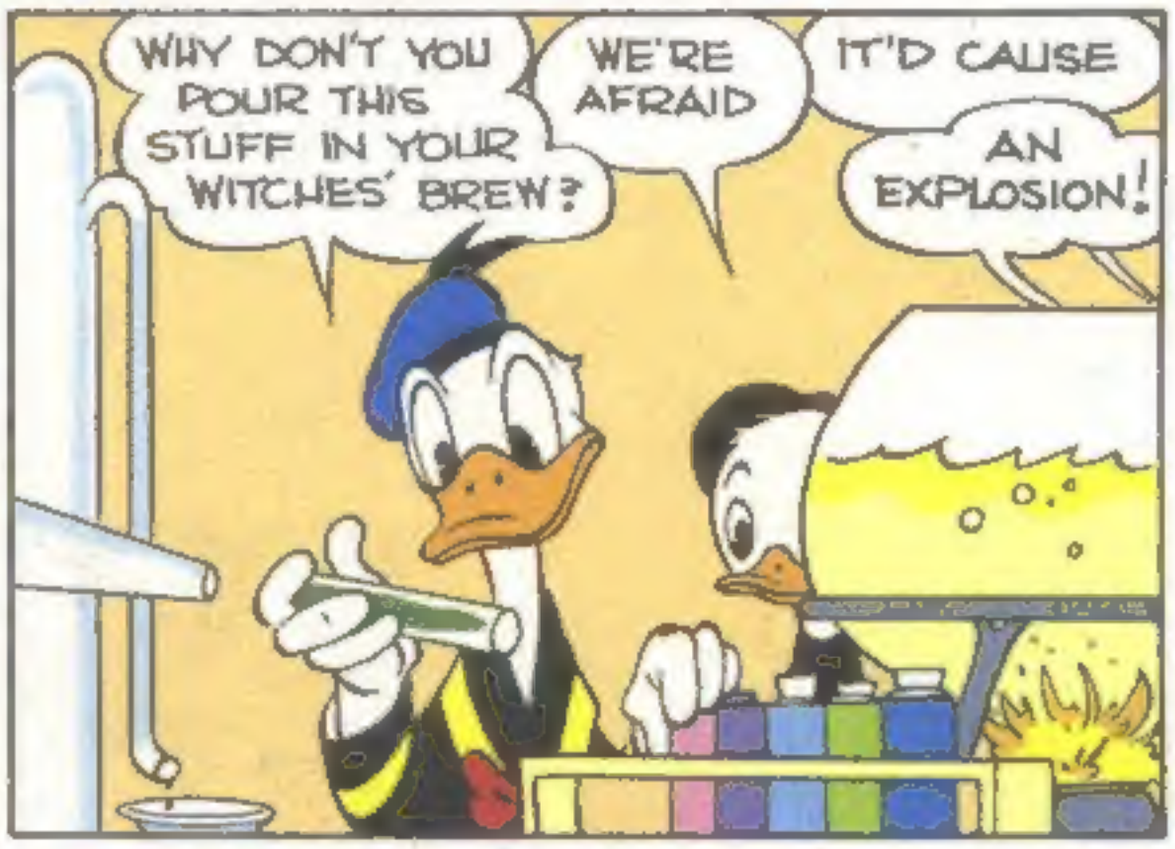
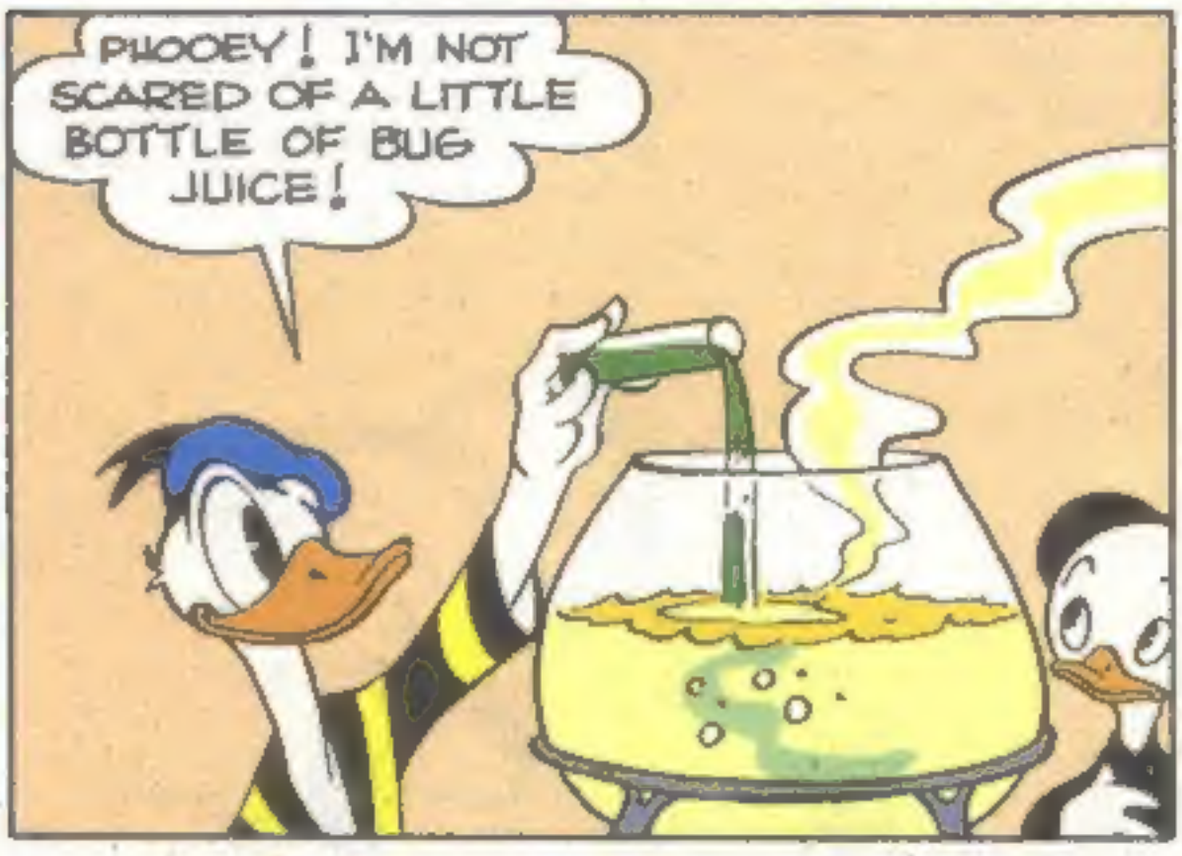
Donald Duck

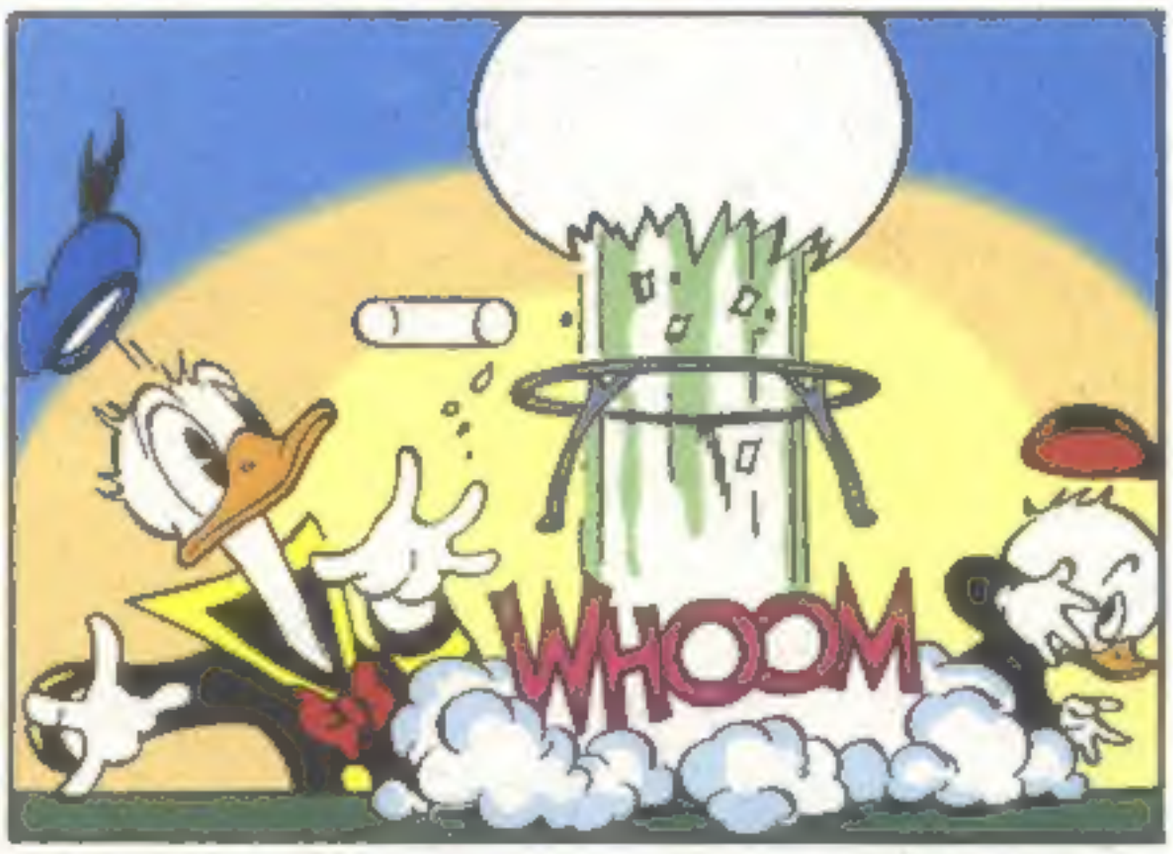
by WALT DISNEY

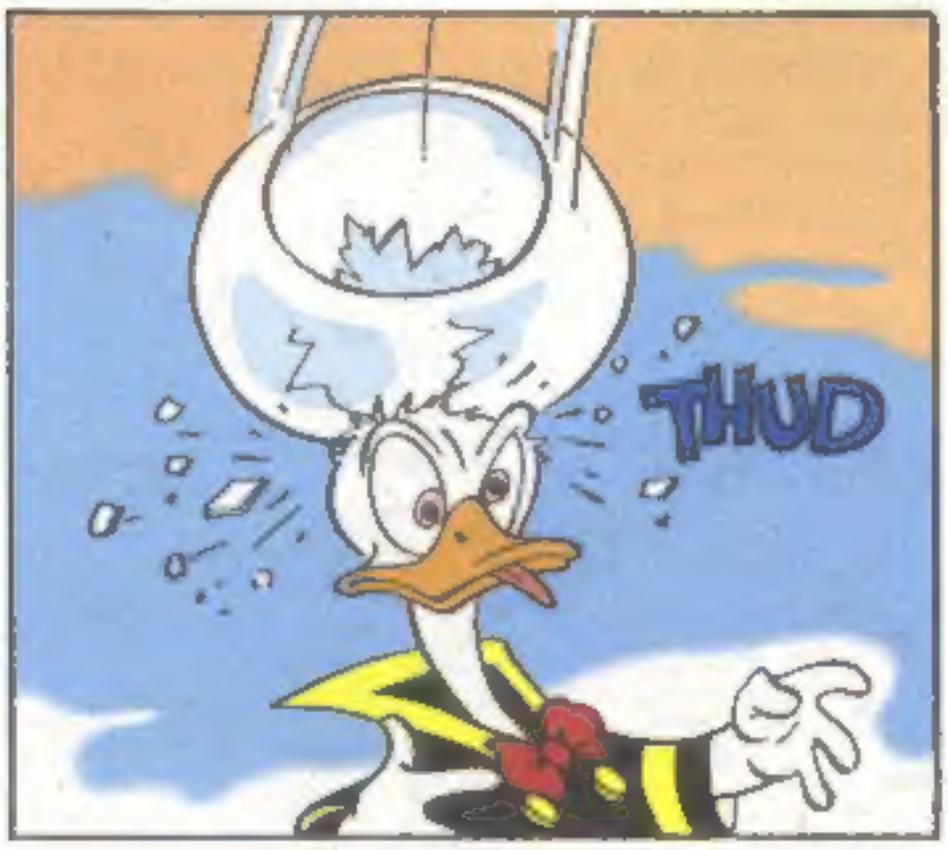
This Month
THE MAD CHEMIST

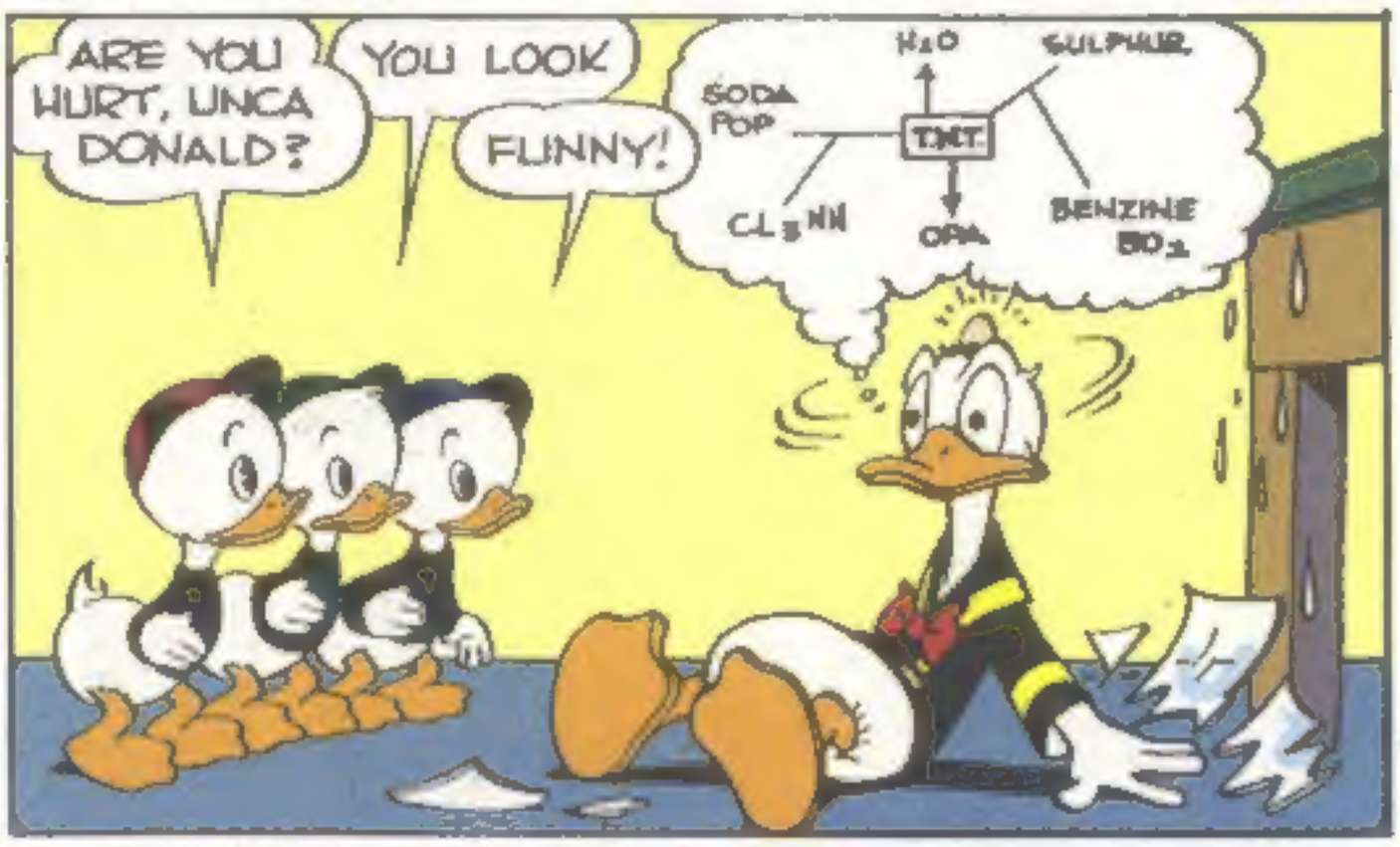












IF I MIX CH_2 WITH NH_4 AND BOIL THE ATOMS IN OSMOTIC FOG, I SHOULD GET SPECKLED NITROGEN!

HE'S TALKING CHEMICAL TALK!

BUT HE KNOWS NOTHING ABOUT CHEMICALS!

MUMBLE-MUMBLE! BRAISED BRIMSTONE, STEWED SULPHUR — MUMBLE-MUMBLE!

THAT'S A BAD BUMP ON LINCA DONALD'S HEAD!

MAYBE HE'S OUT OF HIS MIND!

WILL YOU CHILDREN STOP TALKING? I MUST HAVE QUIET IF I AM TO USE MY VAST MENTAL POWERS!

YOU TALK LIKE A STRANGER, LINCA DONALD!

DON'T YOU FEEL GOOD?

OF COURSE I FEEL GOOD! IN FACT, I FEEL LIKE A SUPER MAN!

I HAVE CHANGED! I HAVE BECOME PROFESSOR DONALD DUCK, MIGHTIEST CHEMIST IN THE UNIVERSE!

THAT BUMP ON THE HEAD HAS GIVEN LINCA DONALD BRAIN FEVER!

HIS MIND IS ALL SCREWED UP!

WE'LL HAVE TO HUMOR HIM ALONG TILL WE CAN GET A DOCTOR!

EUREKA! THERE IT IS— **DUCKMITE!** THE MOST GHASTLY EXPLOSIVE EVER COOKED UP BY MAN!

HOP IN THE CAR WITH ME, LITTLE BOYS! I'M TAKING THESE CANS OF DUCKMITE TO AN OPEN PLACE WHERE I CAN TEST ITS COLOSSAL POWER!

313

WHY NOT TEST IT ON THIS VACANT LOT, UNCA DONALD?

TOO DANGEROUS! I NEED MORE ROOM!

THERE'S LOTSA ROOM IN THESE FIELDS, UNCA DONALD!

NOT ENOUGH FOR DUCKMITE!

THIS IS MORE LIKE IT!

WE'LL LEAVE THE CAR HERE AND WALK A MILE INTO THE WILDS!

THIS IS PERFECT! A CLIFF ONE THOUSAND FEET HIGH!

I'LL DROP THE LITTLE CAN FIRST! HERE'S HOPING WE SURVIVE THE BLAST!

RUN FOR YOUR LIVES - EVERYBODY!

HOLD YOUR EARS, BOYS! THE EXPLOSION WILL BE TERRIFIC!

THAT'S FUNNY! I DIDN'T HEAR A THING!

?

I KNOW I'M NOT WRONG ABOUT DUCKMITE - THIS BIG CAN WILL SURELY EXPLODE!

NOPE! NOT A SOUND!

I COULDN'T BE **THAT** WRONG ABOUT DUCKMITE! I'LL HAVE A LOOK AT THOSE CANS!

I CAN'T UNDERSTAND IT!

MAYBE THE DUCKMITE EVAPORATED,

UNCA DONALD!

DONALD LIGHTS A MATCH TO LOOK INTO THE CAN

I'LL SEE IF THIS THING IS EMPTY!

BOOM

POOR UNCA DONALD! WHERE DID HE GO?

HE MUSTA GONE STRAIGHT UP!

I SEE HIM! HE'S BEHIND THAT THIRD CLOUD, COMING DOWN!

THIS FALL WILL SURELY JOLT HIM BACK TO HIS SENSES!

SPLOSH

BUT THE KIDS' HOPES ARE IN VAIN!

SUCCESS! SUCCESS! WITH DUCKMITE I CAN STARTLE THE WORLD!

COME, BOYS! LET'S GO BACK TO THE CAR! I HAVE MORE TESTS TO MAKE!

LUCKY I HAVE ANOTHER CAN WITH ME!

I'M GOING TO TEST DUCKMITE AS A SUBSTITUTE FOR GASOLINE!

NO GOOD

WILL COME

OF THIS!

313

GET SET, BOYS! WE'LL BE OFF IN A JIFFY!

HMM! IT BACKFIRES SLIGHTLY!

BAM

POP

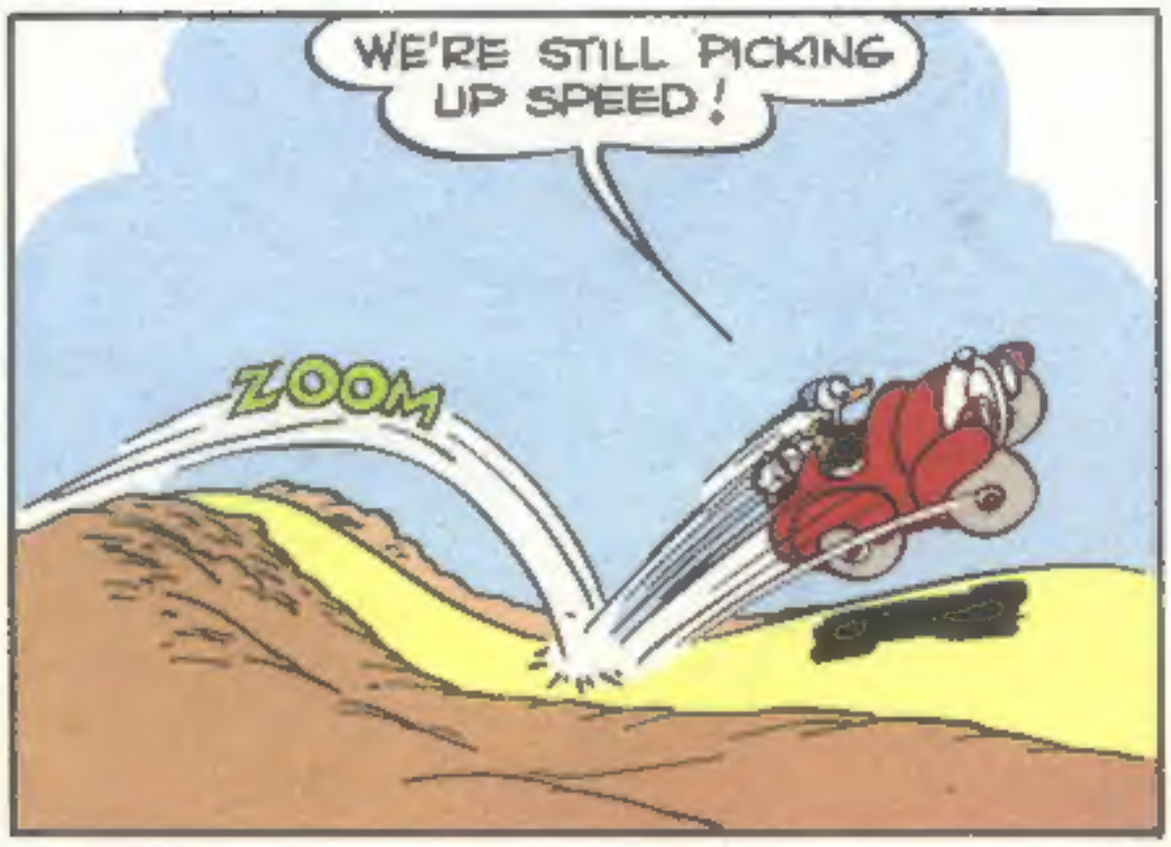
TAKE IT EASY,

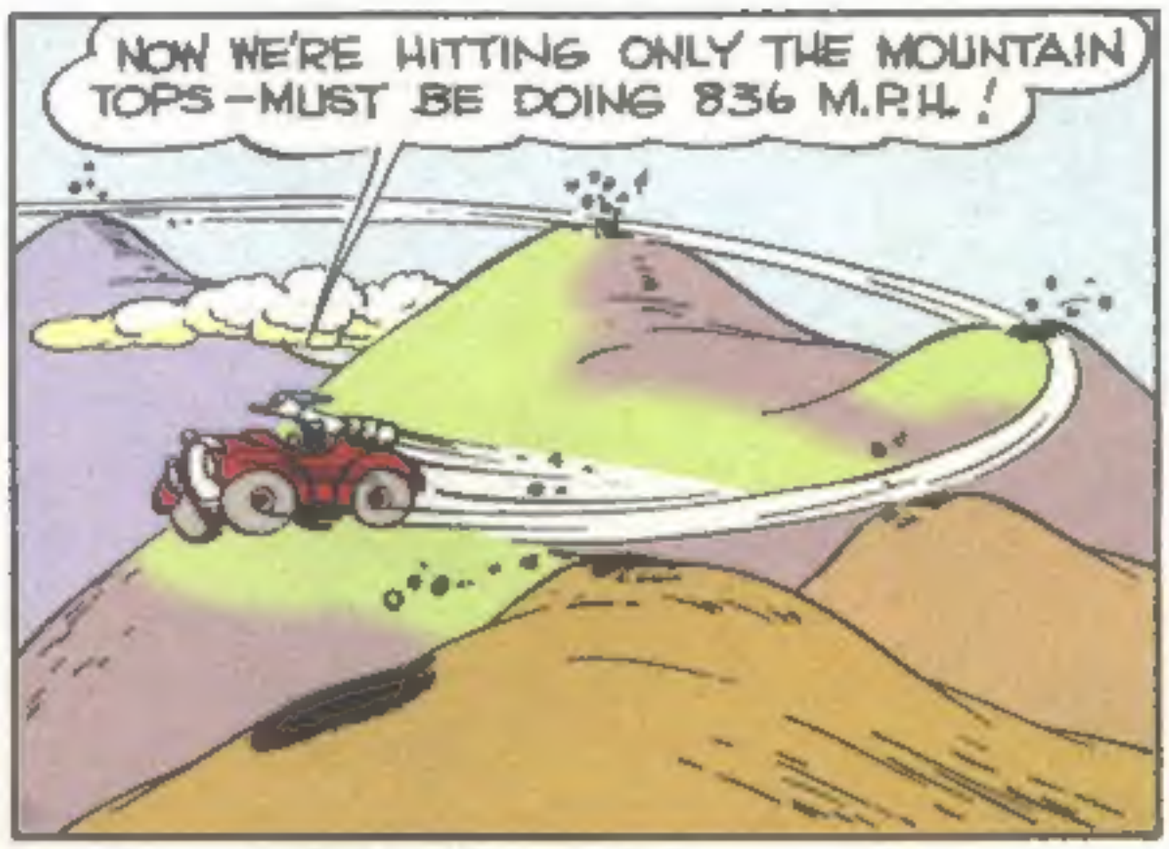
UNCA DONALD!

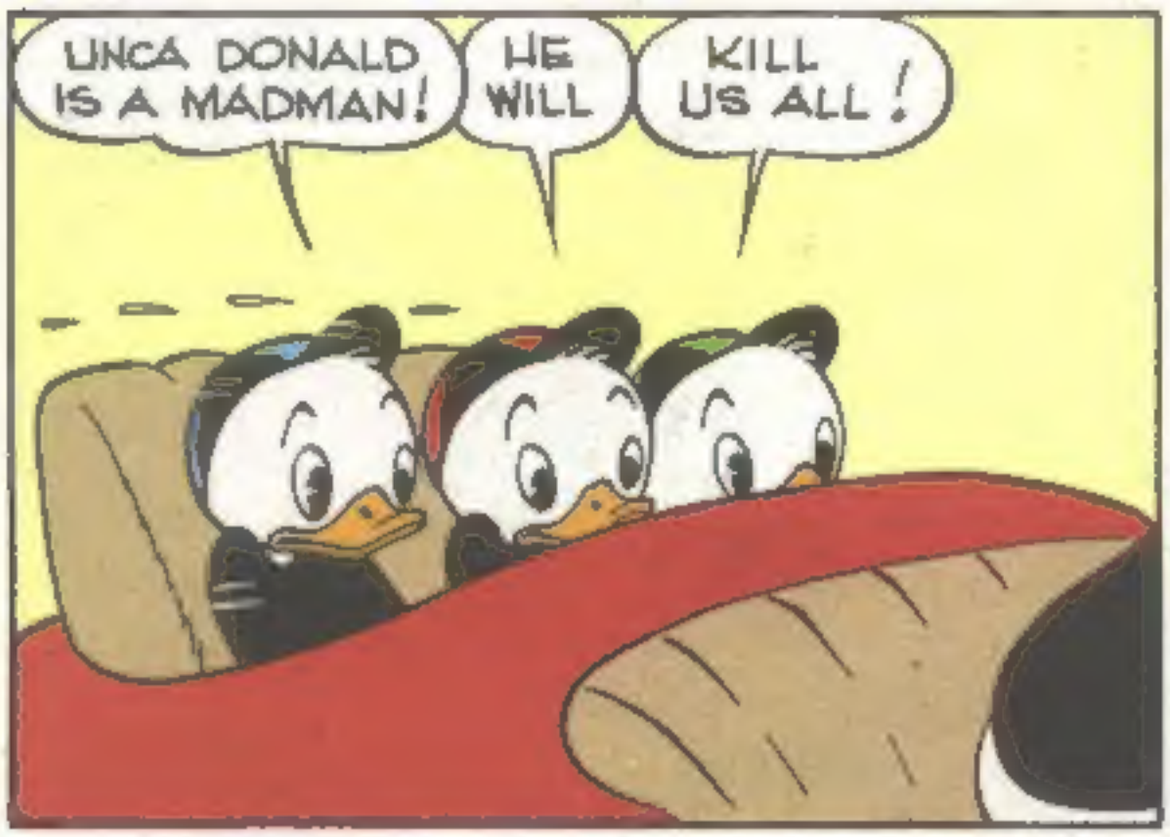
SLOW DOWN!

ROAR

I CAN'T SLOW DOWN! ALL OF THE CONTROLS ARE BLOWN OFF!

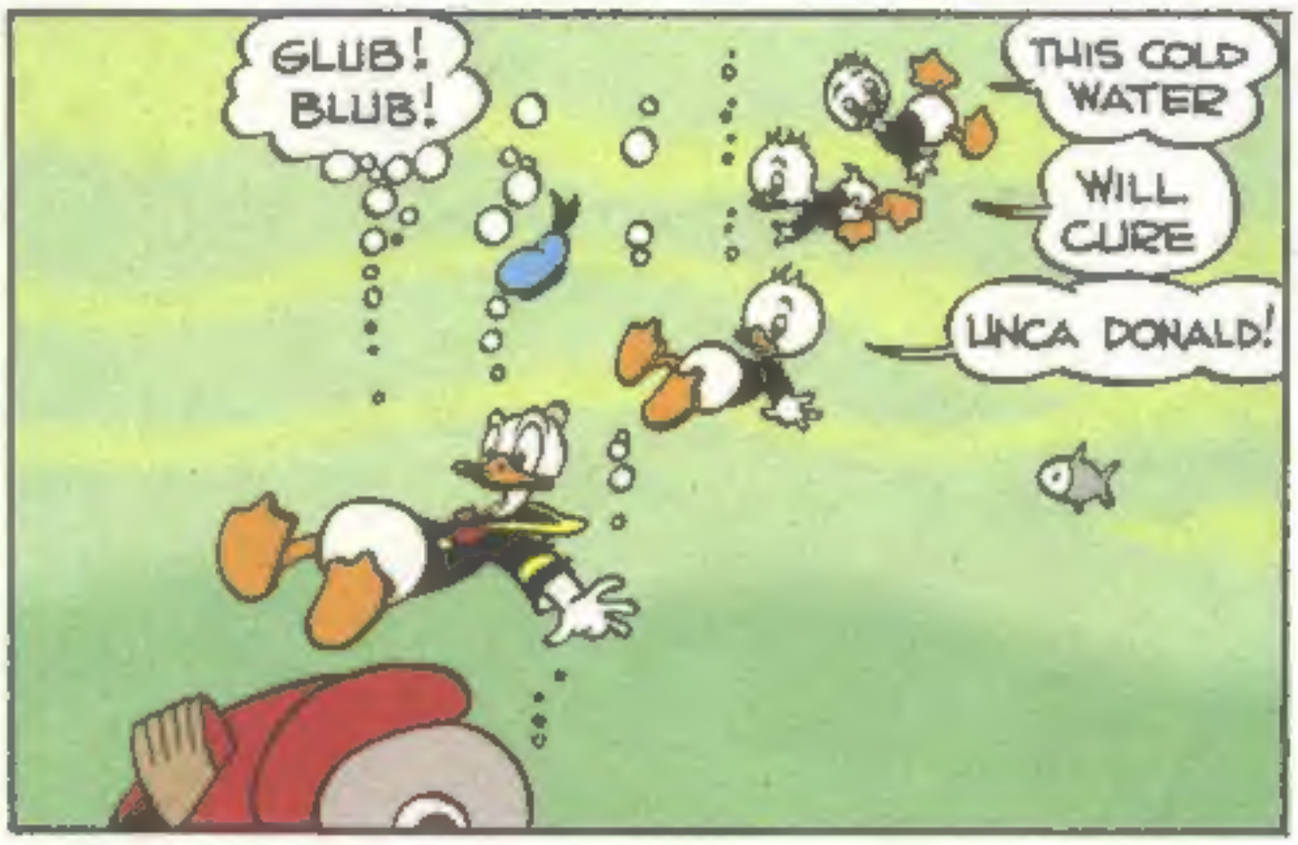

WE'RE STILL PICKING UP SPEED!
ZOOM


NOW WE'RE HITTING ONLY THE MOUNTAIN TOPS—MUST BE DOING 836 M.P.H.!

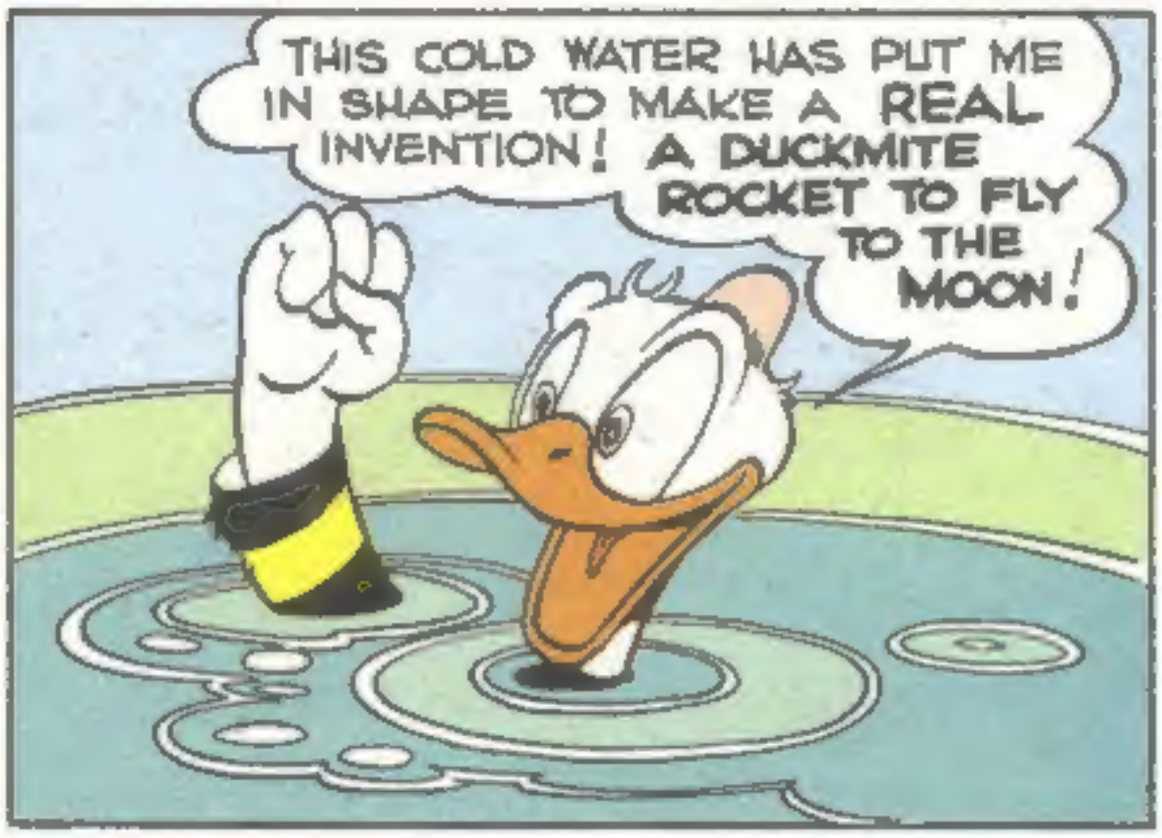

UNCA DONALD IS A MADMAN!
HE WILL
KILL US ALL!

GOODBY,
CRUEL
WORLD!

SPLASH


GLUB! BLUB!
THIS COLD WATER
WILL CURE
UNCA DONALD!

HOW DO YOU
FEEL NOW,
UNCA DONALD?
NEVER BETTER!


THIS COLD WATER HAS PUT ME IN SHAPE TO MAKE A REAL INVENTION! A DUCKMITE ROCKET TO FLY TO THE MOON!

TRUE TO HIS BOAST, DONALD GOES TO WORK ON A SUPER MOON-ROCKET! THE KIDS GO AFTER A DOCTOR!

LINCA DONALD WILL HURT HIMSELF SURE

IF WE DON'T

GET HIM CURED!

DR. U. QWIK BRAIN EXPERT

THE DOC EXAMINES DONALD'S HEAD!

HMM! A RISUS BUMPOTICUS ON THE LOCUS COCUS! THIS CAUSES A RARE BRAIN FEVER!

SUCH FEVERS GIVE THE BRAIN GREAT POWER! THE PATIENT CAN INVENT ANYTHING! BUT AFTER THE BUMP GOES DOWN HE'LL BE AS DU—I MEAN, AS GOOD AS EVER!

IN THE MEANTIME GIVE HIM HIS WAY- HE'S PERFECTLY HARMLESS!

HARMLESS?

HE'S BUILDING A ROCKET SHIP

TO FLY TO THE MOON!

SO YOT? HE CAN'T HARM ANYTHING THERE!

THE KIDS WATCH DONALD'S HEAD HOPEFULLY, BUT THE BUMP DOESN'T GO DOWN! SOON HIS ROCKET IS COMPLETED!

THE ZERO HOUR IS HERE!

NO ONE HAS EVER SEEN THE OTHER SIDE OF THE MOON! I'LL SET THE CONTROLS TO CIRCLE IT - THEN I'LL PICK A LANDING SPOT!

SAVE MY RATION POINTS SO I CAN HAVE A STEAK WHEN I COME BACK!

CLICK

WE'RE AFRAID

YOU'RE NOT COMIN' BACK,

LINCA DONALD!

THE KIDS LASSO THE ROCKET IN A DESPERATE ATTEMPT TO STOP UNCA DONALD!

HOLD TIGHT!

WE'LL YANK THE CAB

RIGHT OFFA THAT THING!

SPUT POP

WOW!

THAT ROCKET

IS POWERFUL!

ROAR

GOODBY,

UNCA

DONALD!

YIPPEE! I'M LEAVING THE EARTH AT ONE THOUSAND MILES A SECOND!

I FEEL FUNNY! MUST BE THE ALTITUDE!

THAT BUMP I HAD HAS GONE DOWN!

I-I FEEL DIZZY!

SUDDENLY DONALD'S SENSES RETURN!

I'LL BE DOGGONED! WHAT SORT OF CAGE IS THIS THING I'M IN? WHERE AM I, ANYWAY!

YEEK

THIS CAN'T BE A DREAM — IT'S TOO DOGGONE REAL!

I'VE GOTTA STOP THIS THING! IT'S HEADIN' STRAIGHT FOR THE MOON!

THIS LEVER SAYS "STOP" AND "GO" — I'LL PULL IT!

YEOW! IT PULLED OFF!

I DON'T KNOW WHAT I DID TO DESERVE THIS — I'VE ALWAYS BEEN A GOOD BOY!

IF PEOPLE COULD SEE THIS VIEW OF THE MOON, THEY WOULDN'T SING SONGS ABOUT IT!

NOW THE EARTH IS IN FRONT OF ME! WHAT THE DICKENS?

I GET IT! THIS ROCKET CIRCLED THE MOON — NOW IT'S GOIN' HOME! GLORY BE!

DONALD, THE MAD CHEMIST, BUILT THE ROCKET WELL! IT NOT ONLY RETURNS HIM TO EARTH, BUT LANDS HIM FIRMLY IN HIS OWN BACK YARD!

THUD

HEY, LOOK! IT'S UNCA DONALD!

HE'S BACK!

WE'LL GET THE MAYOR UP HERE!

THE KIDS HAVE TOLD EVERYBODY IN TOWN ABOUT DONALD'S TRIP TO THE MOON!

WELCOME HOME, DONALD! YOU MUST TELL US ALL ABOUT THIS WONDERFUL ROCKET SHIP YOU BUILT!

Y'MEAN I BUILT THAT ROCKET? SAY, AM I CRAZY?

?

?

DON'T YOU REMEMBER, UNCA DONALD?

YOU MADE IT

AN' STARTED FOR THE MOON!

STARTED! SAY— I WENT CLEAR AROUND THE MOON!

HE SAYS HE WENT AROUND THE MOON IN THIS THING!

PHOOEY! IF THAT BUSTED WATER BOILER IS A ROCKET SHIP, I'M A MAN FROM MARS!

THEY DON'T BELIEVE YOU, UNCA DONALD!

WHY DON'T YOU MIX UP SOME MORE DUCKMITE

AND SHOW 'EM?

DUCKMITE? WHAT'S DUCKMITE?

DON'T YOU REMEMBER?

IT'S THAT STUFF YOU MADE

WHEN YOU WERE CRAZY!

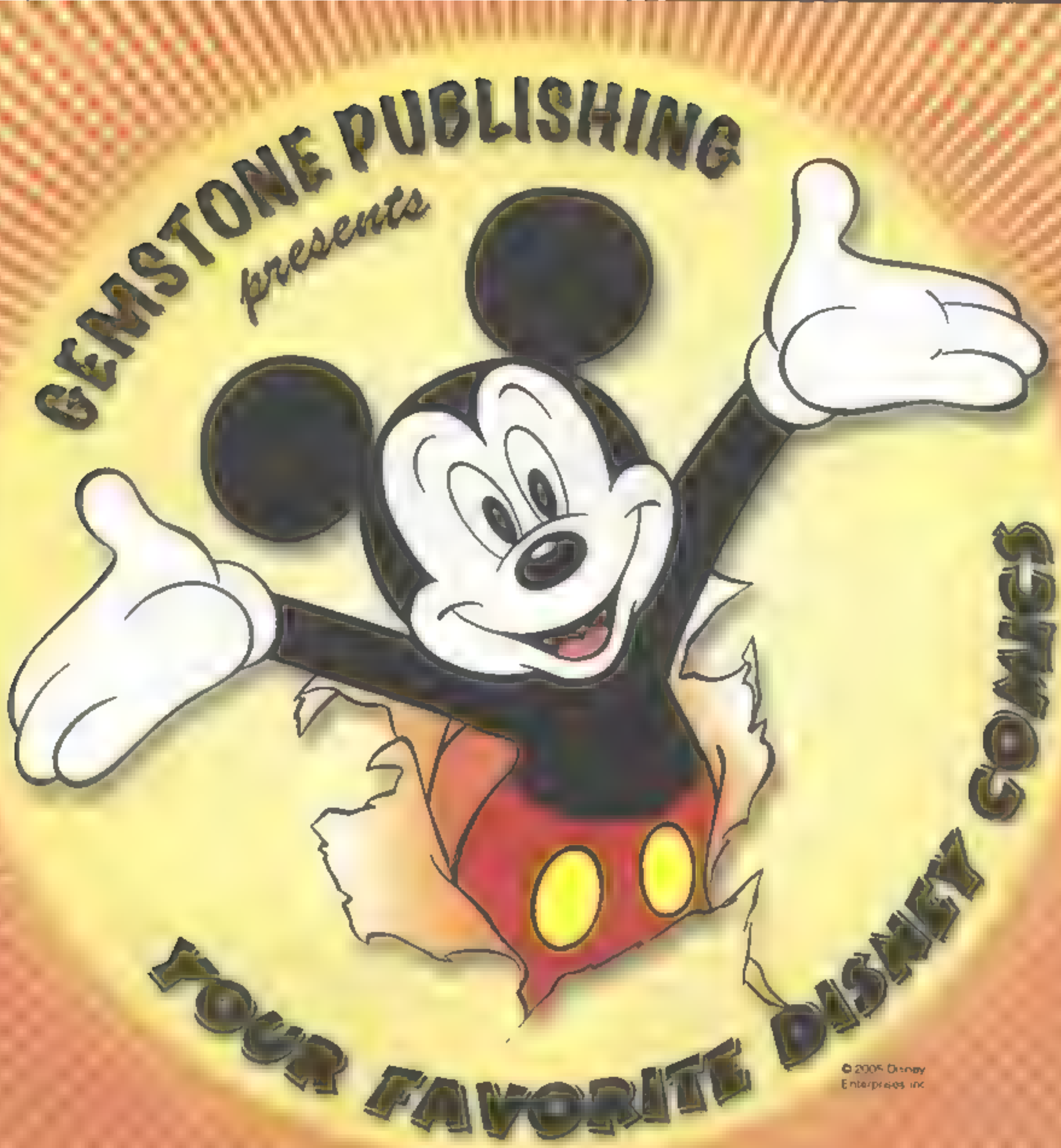
IT SEEMS TO ME HE'S STILL CRAZY!

YEAH! AND THOSE KIDS, TOO!

IN THE END EVERYBODY THINKS THAT DONALD AND THE KIDS ARE CRAZY, AND THAT THE ROCKET SHIP AND DUCKMITE NEVER EXISTED!

UNCA DONALD, WON'T YOU TRY AGAIN TO REMEMBER HOW YOU MADE THAT DUCKMITE?

AW, SHUT UP OR I'LL SHOW YOU SOME DUCK MIGHT WITH MY GOOD RIGHT ARM!



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COMING IN AUGUST 2005

MICKEY MOUSE

BLOTMAN

Walt Disney's

MICKEY MOUSE

A TALE OF TWO CRUSOES

MICKEY AND BUTCH HAVE WON A CHANCE TO STAR IN THE PILOT EPISODE OF A NEW TV SHOW, SURVIVAL ISLAND—

THERE'S THE ISLAND, BOYS! YOU'LL HAVE TO USE YOUR *WITS* TO *SURVIVE* HERE FOR *THREE DAYS!*

JUST LIKE *ROBINSON CRUSOE!*

JUST LIKE MY UNCLE MOE! HE WAS STUCK IN BROOKLYN FER A WEEK ONCE WHEN D' SUBWAY BROKE DOWN!

THE *SIZE* OF YOUR *PRIZE* WILL DEPEND ON THE QUALITY OF THE SHELTERS YOU BUILD, THE TOOLS YOU CRAFT, AND YOUR *SUCCESS* AT COMPETING WITH *WILD ANIMALS* FOR FOOD!

HIDDEN TV CAMERAS WILL RECORD YOUR EFFORTS! WE WILL THEN SELECT CLIPS WE THINK WILL MAKE A GOOD SHOW!

SWELL! WE GET TO BE TV STARS WHILE HAVING AN EXCITING *ADVENTURE!*

THERE'S JUST *ONE* THING I *HAVEN'T* TOLD YOU!

WHATEVER IT IS, WE'LL HANDLE IT! WE'RE GONNA BE THE BEST SURVIVAL TEAM SINCE CRUSOE AND FRIDAY-

YOU'LL BE *COMPETING* WITH *EACH OTHER* FOR THE PRIZE!

WHAT?!

WHY DIDN'T YOU TELL US *THAT* BEFORE?! I THOUGHT WE'D BE WORKING *TOGETHER*—

HOLD IT, MICKEY! DIS REALLY *DOES* MAKE SURVIVAL MORE *INTERESTING!*

OR IS *MR. ADVENTURE* NO MATCH FOR *MY STREET-SMARTS?*

SO! YOU THINK YOU'VE GOT AN *EDGE,* EH?! IF YOU'RE GAME, I'M *GAMER!*

GOOD! I'LL BE BACK TO PICK UP WHAT'S *LEFT* OF YOU! *HA!*

:ULP!:

I AIN'T WORRIED! DIS AIN'T GONNA BE *HARD WORK!*

IF *THAT'S* YOUR ATTITUDE, I HAVE A SWELL CHANCE TO W.N!

WATCH *ME,* FOLKS! FOLLOW ALONG AS I TACKLE THE ELEMENTS!

FIRST I'LL GRAB A *TOOL* AND FIND BAMBOO *BUILDING MATERIALS* FOR A HUT!

:ULP! FOR YOU FOLKS AT HOME, THAT'S A A

...*GORILLA!* :GULP!: I'VE ALSO FOUND A BAMBOO PATCH, BUT I THINK I'LL WAIT FOR THE *LEFTOVERS!*

LATER MICKEY GETS A CHANCE TO SHARE HIS SHELTER SKILLS WITH THE CAMERA—

I'M USING A HUT DESIGN SOME VIEWERS MAY REMEMBER FROM *CANNIBAL BUFFET*, A CLASSIC JOHNNY WEISSMOLSER FILM!

YIKES! MICKEY'S DOIN' SO *WELL* HE THINKS HE'S D' *STAR* OF D' SHOW!

HEY, ROBINSON CRUSTY!

OOMF!

WHILE YOU'RE SHOWIN' OFF DAT SHACK, *I'M* GONNA INVESTIGATE D' LOCAL *CHOW!*

I DON'T SEE A *DINER* ON THE ISLAND, BUTCH!

WILL STREET-SMARTS REALLY HELP YOU COMPETE WITH *WILD ANIMALS* FOR FOOD?

WHO NEEDS TO *COMPETE* WITH ANIMALS?

WORKIN' *WITH* D' CRITTERS MIGHT BE A BETTER PLAN!

JUST LIKE FOLLOWIN' BIG CITY *BUMS* TO A *FREE FOOD GIVEAWAY*—

PAYDIRT!
I CAN'T WAIT TO TELL MICKEY HOW I LOCATED D' PRIME FISHIN' HOLE!

OL' STREETWISE BUTCH GOT D' LOCAL WILDIFE TO FIND MY SUPPER FOR ME! EXCITING, HUH?

I LIKE MORE ADVENTUROUS KINDS OF EXCITEMENT!

:HMPH!: GETTIN' RESULTS IS EXCITIN' FOR ME! NOW, FOLKS, WATCH HOW STREET-SMARTS CATCHES ME SOME FISH!

IT'S JUST LIKE PLAYIN' HANDBALL! FISH CAN'T BE FASTER THAN A BALL, CAN DEY?

YIKES! MAYBE DEY CAN!

SWAT!

:GAACK!:

PAL, I'M GETTIN' HUNGRY! IF YOU WAS TO BE A GENTLEMAN AND HELP, WE'D HAVE SUPPER IN NO TIME..

WHAT WERE YOU SAYING ABOUT RESULTS?

ADVENTURING TACTICS ARE THE KEY TO SURVIVAL! WHILE EXPLORING IN THE WILDERNESS ONCE, I LEARNED HOW TO BUILD A SAFE FIRE INSIDE A HUT!

I ALSO LEARNED WAYS OF *STAYING DRY!* GEE, I HOPE THE CAMERAS ARE WATERPROOF!

AAH, GO AHEAD! WORRY ABOUT D' CAMERAS, NOT ABOUT ME! I *LIKE* RAIN! I'LL BE *FINE*...

N FACT I'LL BE JUST SWELL!

CHECK *DIS* OUT! D' RAIN'S *FLOODIN* D' RIVER! IT'S WASHIN' D' FISH UP ON *SHORE* WHERE I CAN GRAB 'EM EASY!

ALL RIGHT, BUTCH! I'LL ADMIT THAT'S SOME CATCH! BUT AREN'T YOU GONNA BUILD A ROASTING FIRE?

NAH! I'LL EAT *SUSHI AL FRESCO* FER A CHANCE TO HAVE DINNER BESIDE A VIEW LIKE DIS!

NEXT DAY—

TIME TO *SURVEY* THE ISLAND EXPLORER-STYLE!

-ULP!-

HEY! I'VE GOT A *PARASAIL!* AND W TH SOME WORK, I COULD BUILD A *BETTER* ONE!

LATER THAT DAY, BUTCH MAKES HIS OWN DISCOVERIES—

BETTER NOT GO NEAR THOSE W LD BOARS' CHOW! BOARS CAN BE PRETTY TOUGH.

WHAT AM I THINK N'? I'M *TOUGH,* TOO! I COULD *TAME* D' BOARS AN' *RIDE* 'EM AROUND D' ISLAND!

I'LL START BY CHARMIN' 'EM WITH SOME HOG CALLS!

OINK! OINK!

SNORT!

SNORT!

SNUFF!

I MUSTA SAID SOMETHIN' RUDE! WHO KNEW IT WAS SO EASY TO *INSULT* A PIG?

SQUEAL!

MICKEY IS JUST TESTING OUT THAT 'BETTER PARASAIL —

SAY, THERE'S BUTCH! IT LOOKS LIKE HE'S FOUND SOME *TROUBLE!*

BUTCH, LOOK OUT!

MICKEY?! WHERE *ARE* YA?!

'HUH?' DOGGONE IT! A *DOWN-DRAFT!*

CRASH

OH! *HERE* YOU ARE, MICKEY!

LOOKS LIKE THESE PIGS AREN'T IMPRESSED W TH YOUR STREET-SMARTS, BLTCH!

YEAH? WELL, THEY A'N'T *CHARMED* BY YER *ADVENTUROUSNESS!*

I WAS ONLY TRYIN' TO *TRAIN* 'EM! GIMME SOME CREDIT, HUH?

AT LEAST THE CAMERAS CAN'T SEE US FROM HERE! THINGS COULD BE WORSE

NEXT MORNING—

HEY, MICKEY! YER HOT-SHOT HUT GOT *DEMOLISHED* BY D' *WEATHER!* HA!

YEAH? WELL, YOUR FISH SUPPLY'S BEEN WASHED AWAY, TOO!

FACE IT! YER *ADVENTURIN'* SURVIVAL PLAN IS A *WASHOUT!*

TELL IT TO YOUR *TRAINED* BOARS, STREET-SMART GUY!

?HMPH!? TODAY DAT *TV CREW* COMES BACK! THEN YOU'LL SEE WHAT'S WHAT!

THE ONLY THING I'LL SEE IS HOW SILLY YOU LOOK-

YOU WANT AN *ADVENTURE*, PAL? YOU *GOT* IT!

I DON'T HAFTA BE *STREETWISE* TO GET *MAD*—

SPLAT!

RARRRRR!

!

MICKEY! BLOODY! HELP!

DON'T WORRY, PAL!

UH. NICE CROCODILE! HOW ABOUT SOME T TASTY BREADFRUIT?

:ULP!: HE DOESN'T WANT THE FRUIT! HE WANTS ME! BUTCH!

DON'T WORRY, MICKEY! I'LL SHUT HIS YAP!

:NNGH!: HUNGER GOES BEFORE A FALL, CROCKY!

YIKES! AN' THERE GO MY PANTS— RIGHT IN FRONT O' D' TV AUDIENCE!

SHORTLY—

WELL THAT BELT MOVE WAS PRETTY ADVENTUROUS OF YOU, BUTCH!

YEAH! WELL USIN' FOOD TO DISTRACT D' CROC WAS PRETTY STREET-SMART OF YOU! WE BOTH EARN SURVIVAL POINTS! SO WHICH OF US WINS?

AS IT TURNS OUT, *NEITHER* OF YOU!

WHAT?

WE SAW IT ALL ON CAMERA! YOU BOTH SHOWED OFF F.NE SURVIVAL SKILLS WHILE COMPETING WITH EACH OTHER!

BUT YOU *STOPPED COMPETING* TO *HELP* EACH OTHER WITH THAT *CROCODILE!*

-AACK!-

WITH THE RULES *BROKEN*, *NO PRIZE* IS FORTHCOMING! YOU GUYS HAVE BEATEN YOURSELVES!

WELL, AT LEAST WE'LL BE TV STARS!

YEAH! BUT WHAT *KIND* OF TV STARS?

NEXT WEEK—

MWAHAHAHAHAAA!

WELL, THAT ANSWERS THAT! STREETWISE OR ADVENTUROUS, WE *BOTH* LOOK PRETTY *RIDICULOUS!*

-SIGH!- YEP!

WELL, MAYBE JUST FOR D' *FRIES!*

OH, WELL! AT LEAST WE DON'T HAVE TO *COMPETE* FOR FAST, EASY *BURGERS* IN A *RESTAURANT*—

The End

WALT DISNEY'S DONALD DUCK • AUTO BE A LAW

GUESS WHOSE CAR WON'T START AGAIN...

YOU DO THIS ON *PURPOSE*, DON'T YOU?

"...UGH" "PUH" "...UGH"

D 88181

HAVING TROUBLE, NEIGHBOR?

NAH! I JUST *LOVE* SCREAMING AT THIS HUNK OF JUNK EVERY DAY! IT REALLY GETS MY BLOOD GOING!

YOU NEED ONE OF *THESE* BABES, OLD PAL!

WHAT...

VROOOOM!

THIS REMOTE CAN START YOUR RIDE FROM THE COMFORT OF YOUR HOME! BUT IT PROBABLY COSTS MORE THAN YOUR *ENTIRE CAR!*

=HA-HA!=

MUCH LATER...

GYRO GEARLOOSE
INCREDIBLE INVENTIONS 'R' ME

GRR! IT'S MORNINGS LIKE THIS WHEN I THINK IT WOULD BE FASTER TO JUST *PUSH* THIS HEAP EVERYWHERE!

THAT'S *IT!* MY GOOD BUDDY GYRO CAN INVENT SOMETHING *WAY* BETTER THAN MY NEIGHBOR'S NEW TOY... AND IT WON'T COST ME *ANYTHING!*

SCREEEECKH!

313

MINUTES LATER...

THIS IS A SNAP, DONALD, BUT IT'S A GOOD THING YOU GOT ME BEFORE I HEADED OVER TO THE *SOCCER CHAMPIONSHIP!*

YOU MAY NOW *APPLAUD!*

CLAP CLAP CLAP

VROOOMM!

WOW! IT STARTED!

THERE'S *MORE!* WHENEVER YOU *WHISTLE,* IT COMES TO YOUR SIDE LIKE A FAITHFUL *PUPPY DOG!*

PHUIII! PHUIII!

BOY-O-BOY! MY OWN "SUPERCAR!" IS *THIS* EVER GONNA MAKE MY LIFE EASIER! YOU'RE THE *BEST!*

NO PROB-LEM! WHAT ARE FRIENDS FOR?

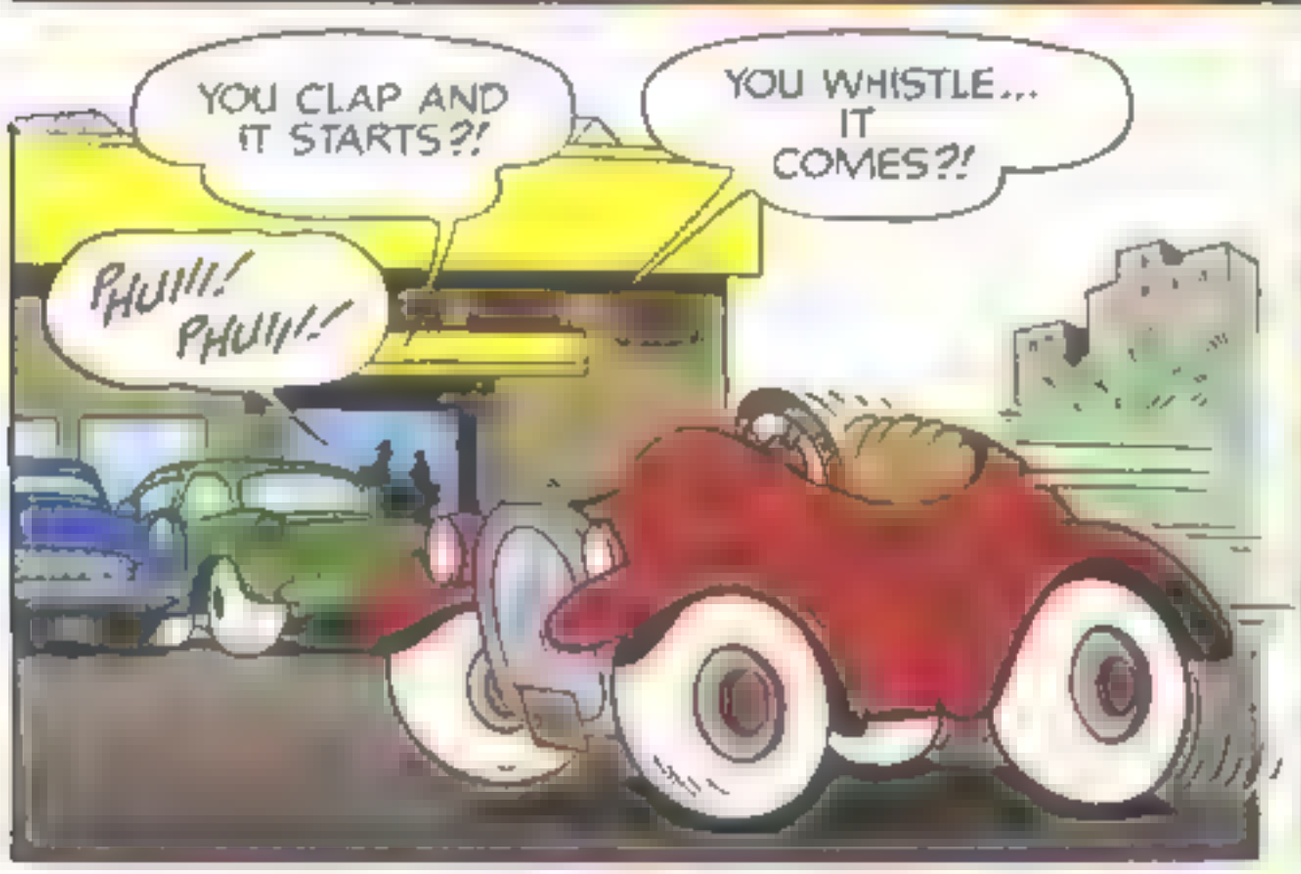
LATER...

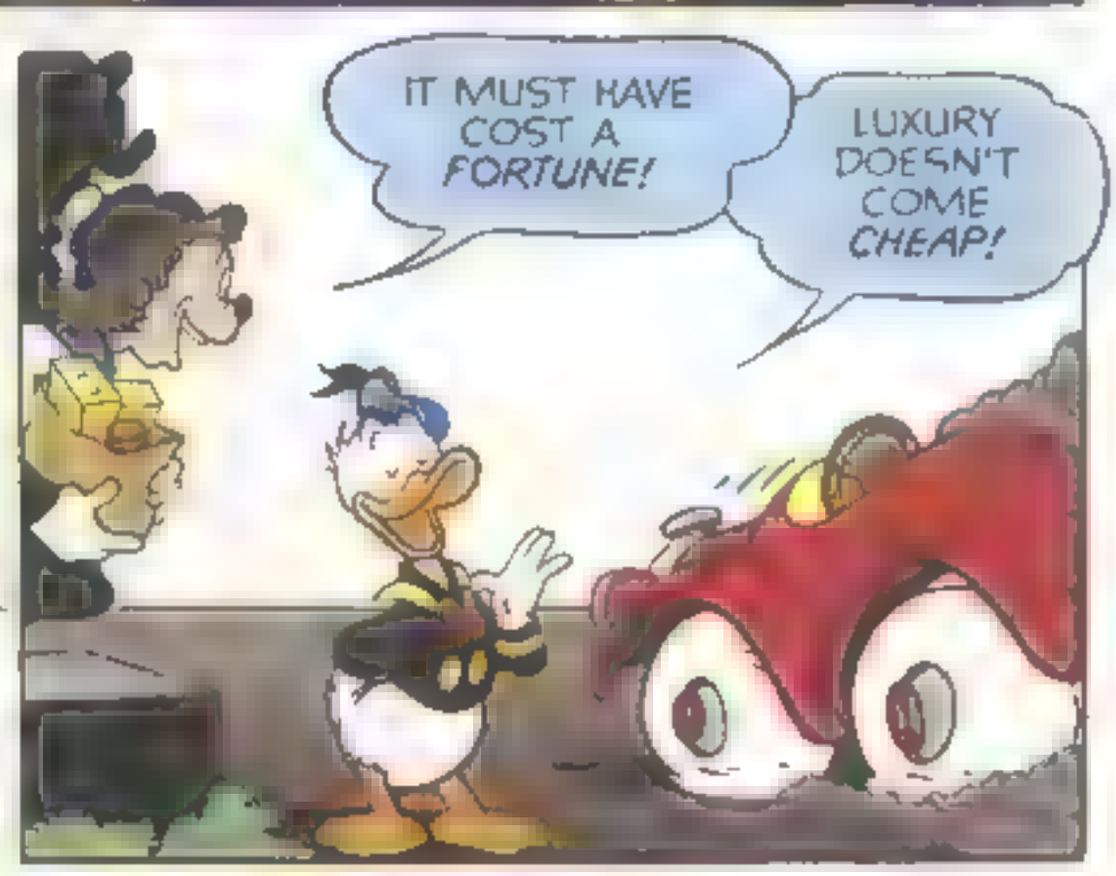
YOU BOUGHT ENOUGH GRUB FOR AN ARMY! I HOPE YOU PARKED YOUR CAR NEARBY!

COULDN'T BE FURTHER AWAY! I PARKED ALMOST AT THE VERY END OF THE LOT!

WHAT A SHAME! SUCH A LONG WALK!

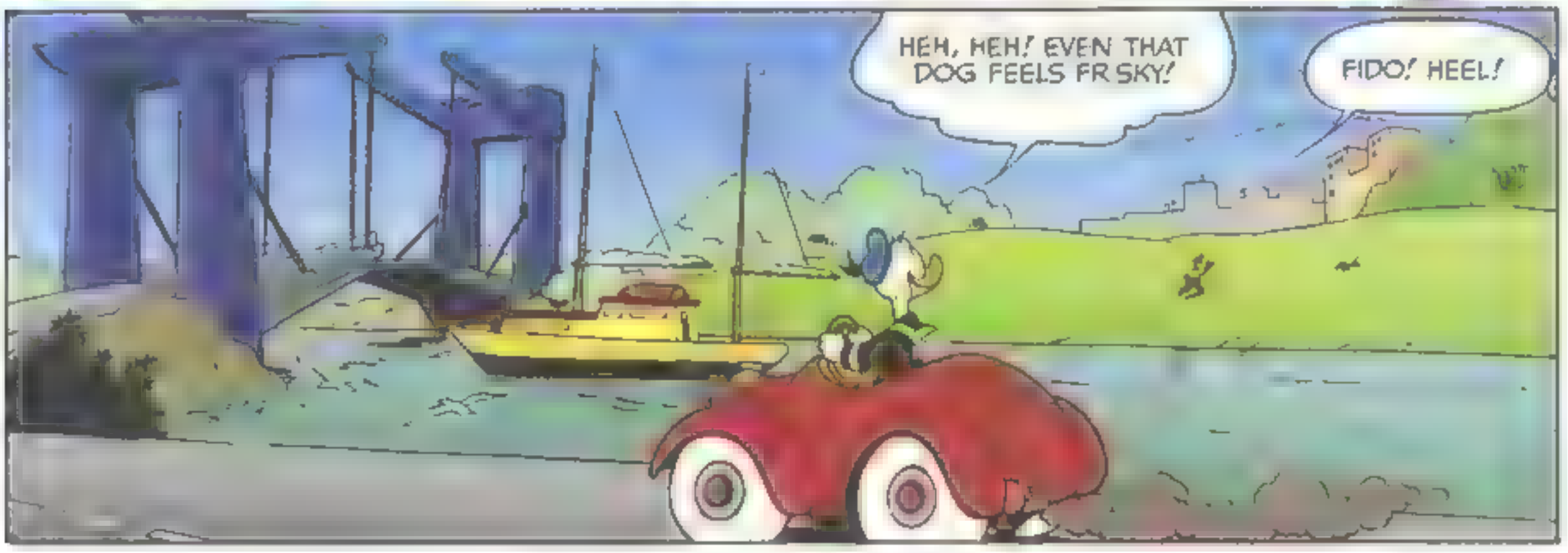
VROOOOOM!
WHO NEEDS TO WALK WHEN I HAVE A CAR THAT COMES TO ME?
AP! AP!


YOU CLAP AND IT STARTS?!
YOU WHISTLE... IT COMES?!
PHUII! PHUII!


IT MUST HAVE COST A FORTUNE!
LUXURY DOESN'T COME CHEAP!

HAVE A NICE DAY!
Y-YOU, TOO!

SHORTLY...
WHAT A GLORIOUS DUCKBURG DAY! IT MAKES ME FEEL ALL'S WELL WITH THE WORLD!


HEH, HEH! EVEN THAT DOG FEELS FR SKY!
FIDO! HEEL!

PHUH!! PHUH!!

»HUH?!«

VROOOM!

WAAAAK!

VROOOOM!

IT THINKS THAT WHISTLE IS *MINE!*

VROOOOM

UH-OH!

WAAAAAAKKK!!

VRO OOOO

GULP!

WHAT THE--?!

RATS! THERE GO MY INSURANCE RATES!

YOWWWW!

CRAASSH!

PULL OVER NOW!

PHUII! PHUII!

A WHISTLE...

VROOOOM!

NO!!

HE HAD TO WHISTLE...

ST-STOP! IN-IN THE NAME OF THE LAW!

THIS CAR ONLY KNOWS ONE LAW! ITS OWN!

NOW WHAT?

PHUII! PHUII!

CRAASSH!

WAAAAAK!

=WHUFF!=

SPLATTT!

NOW I'M GONNA SCRAMBLE YOUR EGGS!

CHILL OUT, CAP'N! I CAN *EXPLAIN!*

PHWIII! PHWIII!

Oh, *NOW* WHAT?!

PHU! PHU!

SPLAAASSH!

YOU-YOU *CRACKPOT!*

EEEKK!

=GRUMBLE MUMBLE=

HALT! PHUIII! PHUIII!

OF COURSE, IT'S A TRAIN!

=GLORP!=

BOMP!

BOMP! BOMP! BOMP!

MOMENTS LATER...

WAAAKKK!

BUT...

=WHEW!= IT'S STOPPING!

THANK GOODNESS! TRYING TO DECIDE *WHICH* TRAIN WHISTLE TO FOLLOW MUST HAVE BEEN *TOO MUCH* FOR GYRO'S DOOHICKEY!

I THINK *THIS* IS THE SAFEST WAY TO GET THIS JUNKER HOME!

EVENTUALLY...

LISTEN TO THE CROWD! I WISH I'D GONE TO THE BIG GAME INSTEAD OF TRUSTING GYRO'S GIZMO!

DUCKBURG SOCCER STADIUM

JUST THEN...

GOOAAALLLLL!

CLAP! CLAP!

CLAP! CLAP!

NOT AGAIN! LET ME GET AT YOUR BRAKE, YOU MOTORIZED MONSTER!

VROOOOMM!

PHWIIIIIII!

PLAYERS' ENTRANCE

AGAIN WITH A WHISTLE!

VROOM!

MOMENTS LATER...

GET THAT WRECK OFF THE FIELD *IMMEDIATELY!*

LIKE THAT'S GONNA HAPPEN!

THIS IS UNBELIEVABLE, FOLKS! THE FIELD IS BEING INVADED... NO, NOT BY HOOLIGANS... BUT BY A DUCK IN A *CAR!*

OH, *NOOO!!!*

GET OFF THE FIELD!

PHWIII! PHWIII!

THIS IS BAD!

AHHHHHHH!

STOP BLOWING THAT STUPID WHISTLE!

BOOOOOO!!!

PHWIII! PHWIII!

VROOOOM!

GRRRR!

GET HIM!

Oh, MY! I'D BEST GET TO MY LAB FAST!

THE FIELD IS RUINED! THE CROWD HAS GONE BERSERK! WE'RE GONNA MAKE THE *NATIONAL HIGHLIGHTS REELS!*

WAAAK!!

HELP!

DEAR ME! MAYBE I SHOULD CONSIDER MOVING MY LAB TO THE HILLS! VERY HIGH *UP* IN THE HILLS!

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"It is morning of a day destined to live long in history!"—opening caption of Carl Barks' 1949 masterpiece "Lost in the Andes," reprinted in *Donald Duck and Friends* 325. Unca Carl couldn't possibly have known how right he was when he began to compose what has become one of the greatest comic book works of all time! The famous "Square Egg Story" is probably (or certainly should be) a part of every well-rounded fan, comic book devotee, or historian's "Top Ten List." I was not around to experience its original printing in *Dell Four Color* 223, but it did fall into my eager little hands in the form of Gold Key's aptly titled *Best of Donald Duck* 1 from 1965.

Have comedy and adventure ever been so expertly combined in the comic book medium, as in this tale? I think not! Almost every page is a "chapter" unto itself, constructed to end on a gag, significant revelation, or other noteworthy beat. The art remains among both Barks' best and the best to appear in a Disney comic, period. Indeed, it is quite the tribute to Carl Barks' storytelling abilities that it wasn't until this, my "thirty-somethingth" reading of the story, that I realized the following: The Professor from Birmingham was lucky to escape Plain Awful when he did, because the compass, that revered museum artifact that he left for the grateful "square pantsed populace," was just as round as the Nephews' accursed gum bubbles! Oh well, maybe the Plain-Awfultonians amended their constitution after the Prof's departure in 1868!

Lastly, mucho kudos to Gemstone for devoting all 32 pages of the issue to this classic among classics! It's just another thing that sets you apart from the rest.

—Joe Torcivia
via email

What, indeed, can one say about "Lost in the Andes" that hasn't already been said. Coming up with a new take on the glories of this Barks uber-classic is a task akin to squaring the egg... er, circle. Still, here we go:

1. The old warhorse has rarely looked better, thanks to Susan Daigle-Leach's exquisite coloring. The expressions on the faces of the unfortunate omelet-tasters were priceless!

2. I appreciated David Gerstein's opening piece, but seriously, I would like to junk the politically-loaded use of the word "subversive" as a catch-all description of what is simply a cynicism-laced tale of satire. If "Andes" were "subversive" in the modern (read: PC) sense, then the Andean natives would have been "nature children" rather than hustling entrepreneurs (which is probably closer to the truth anyway). Everyone gets poked and pierced in this epic, not just the usual reps of Western Civ.

—Chris Barat
via email

What a pleasant surprise it was when I opened *DD&F* 325. And what better way to celebrate the 75th year of Disney Comics than by reprinting milestone classics such as "Lost in the Andes"? I love the fact that you are reprinting the Barks ten-pagers in the *DD&F* title, but I didn't expect to see any book-length reprints here. For this fact alone, *DD&F* 325 is probably your best issue, simply for the fact that there was no Mickey. Don't get me wrong, I like the Mouse, but count me along the legions of fans that just can't get enough of the Duck.

I recently purchased an old Gladstone Comic Album featuring "The Golden Helmet," so I really enjoyed "Lost in the Andes" for the first time. Its generally positive commentary is the perfect antithesis to "The Golden Helmet" and its more cynical view. I especially loved the closing gag with the two roosters; it took a couple of seconds for it to register but that has got to be one of the most hilarious endings I've ever seen.

I hope that you continue to reprint a long Barks classic from time to time in *DD&F*, especially since there's no regular home for long Donald Duck reprints. Long Barks Scrooge stories have a home in the *Uncle Scrooge* title and *Walt Disney's Comics and Stories* seems to be reserved mostly for shorter tales, but there are many Barks epics without Uncle Scrooge that should be enjoyed by younger readers.

On a final note, I just want to say that Daniel Branca's gag cover for *DD&F* 325 was a perfect fit. Even though it was a gag cover and didn't illustrate the story, it alluded to the culinary themes of "Andes" quite nicely. Keep up the great work!

—Thor Miller
via email

Thank you, thank you, thank you! I just picked up *DD&F* 325 and what a surprising treat it was. For years I have wanted to see "Lost in the Andes" reprinted and now my wish has come true. Not only that, but opening *WDC&S* 654 and seeing "Frozen Gold" was a welcome sight as well.

—Brandon B.
via email

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